

CHAPTER 6

AIRPORT OPERATIONS

INTRODUCTION

Each time a pilot operates an airplane, the flight normally begins and ends at an airport. An airport may be a small sod field or a large complex utilized by air carriers. In this chapter we will discuss airport operations and identify features of an airport complex, as well as provide information on operating on or in the vicinity of an airport.

TYPES OF AIRPORTS

There are two types of airports.

- Controlled Airport
- Uncontrolled Airport

Controlled Airport

A controlled airport has an operating control tower. Air traffic control (ATC) is responsible for providing for the safe, orderly, and expeditious flow of air traffic at airports where the type of operations and/or volume of traffic requires such a service. Pilots operating from a controlled airport are required to maintain two-way radio communication with air traffic controllers, and to acknowledge and comply with their instructions.

Pilots must advise ATC if they cannot comply with the instructions issued and request amended instructions. A pilot may deviate from an air traffic instruction in an emergency, but must advise air traffic of the deviation as soon as possible.

Uncontrolled Airport

An uncontrolled airport does not have an operating control tower. Two-way radio communications are not required, although it is a good operating practice for pilots to transmit their intentions on the specified frequency for the benefit of other traffic in the area. Figure 6-1 lists recommended communication procedures. More information on radio communications will be discussed later in this chapter.

SOURCES FOR AIRPORT DATA

When a pilot flies into a different airport, it is important to review the current data for that airport. This data can provide the pilot with information such as communication frequencies, services available, closed runways, or airport construction, etc. Three common sources of information are:

- Aeronautical Charts
- Airport/Facility Directory (A/FD)
- Notices to Airmen (NOTAMs)

Aeronautical Charts

Aeronautical charts provide specific information on airports. Chapter 8 contains an excerpt from an aeronautical chart and an aeronautical chart legend which provides guidance on interpreting the information on the chart. Refer to Chapter 8, figures 8-1 and 8-22 for chart information.

Airport/Facility Directory (A/FD)

The Airport/Facility Directory provides the most comprehensive information on a given airport. It contains information on airports, heliports, and seaplane bases which are open to the public. The A/FD's are contained in seven books which are organized by regions. These A/FD's are revised every 8 weeks. Figure 6-2 contains an excerpt from a directory. For a complete listing of information provided in an A/FD and how the information may be decoded, a pilot should refer to the "Directory Legend Sample" located in the front of each A/FD.

FACILITY AT AIRPORT	FREQUENCY USE	COMMUNICATION/BROADCAST PROCEDURES		
		OUTBOUND	INBOUND	PRACTICE INSTRUMENT APPROACH
UNICOM (No Tower or FSS)	Communicate with UNICOM station on published CTAF frequency (122.7, 122.8, 122.725, 122.975, or 123.0). If unable to contact UNICOM station, use self-announce procedures on CTAF.	Before taxiing and before taxiing on the runway for departure.	10 miles out. Entering downwind, base, final. Leaving the runway.	
No Tower, FSS, or UNICOM	Self-announce on MULTICOM frequency 122.9.	Before taxiing and before taxiing on the runway for departure.	10 miles out. Entering downwind, base, and final. Leaving the runway.	Departing final approach fix (name) or on final approach segment inbound.
No Tower in operation, FSS open	Communicate with FSS on CTAF frequency.	Before taxiing and before taxiing on the runway for departure.	10 miles out. Entering downwind, base, final. Leaving the runway.	Approach completed/terminated.
FSS closed (No Tower)	Self-announce on CTAF.	Before taxiing and before taxiing on the runway for departure.	10 miles out. Entering downwind, base, and final. Leaving the runway.	
Tower or FSS not in operation	Self-announce on CTAF.	Before taxiing and before taxiing on the runway for departure.	10 miles out. Entering downwind, base, and final. Leaving the runway.	

FIGURE 6-1.—Recommended communication procedures.

ARKANSAS	
<p>FORT SMITH REGIONAL (FSM) 3 SE UTC-6(-5DT) N35°20.20'W94°22.05' 469 B S4 FUEL 100LL JET A ARFF Index A RWY 07-25: H8000X150 (ASPH-GRVD) S-75, D-175, DT-295 HIRL 0.6% up W RWY 07: MALSR. VASI(V4R)—GA 3.0' TCH 52'. Water tower. Arresting device. RWY 25: MALSR. VASI(V4L)—GA 2.9' TCH 60'. Ground. Arresting device. RWY 01-19: H5002X150 (ASPH-GRVD) S-55, D-70, DT-120 MIRL RWY 01: Railroad. RWY 19: Fence. AIRPORT REMARKS: Attended continuously. Rwy 01-19 CLOSED indef. Rwy 01-19 restricted to prop acct unless crosswinds on Rwy 07-25 exceed acct safe operating capability. 180' AGL crane 1/2 NM N Rwy 01-19 Mon-Fri 1400-2300Z. Mounds of dirt 700' NE of Rwy 25 thld. Acft training on Rwy 01-19 (including practice approaches, touch and go landings and practice instrument approaches) prohibited between 0100-1500Z. Flock of migratory birds on and in vicinity of arpt. Landing fee for all FAR 121 and FAR 135 ops. PPR for all U.S. govt acct (including civilian contract) above 100,000 lbs. Contact arpt manager 1400-2300Z Mon-Fri 501-646-1681 minimum 24 hrs in advance. PAEW adjacent Rwy 01-19, open trenches. Personnel, equipment and open trenches in Rwy 07-25 safety area indef. Twy A between Twy D and Twy E non-movement area. Twy A at Twy C non-movement area. Twy B N of Twy G has PAEW and open trenches adjacent to twy. Twy C clsd indef. Twy B, Twy D and Twy H clsd indef. Twy D to Twy A; Twy D to Twy G, and Twy G to Twy B marked as main timing cockpit over centerline. Acft with wingspans of 118 ft or greater should not follow centerline. When twr clsd ACTIVATE HIRL Rwy 07-25, MIRL Rwy 01-19, MALSR Rwy 07 and Rwy 25—CTAF. NOTE: See Land and Hold Short Operations Section. WEATHER DATA SOURCES: ASOS (501) 646-2504. LLWAS. COMMUNICATIONS: CTAF 118.3 ATIS 126.3 (1130-0500Z) UNICOM 122.95 JONESBORO FSS (JBR) TF 1-800-WX-BRIEF, NOTAM FILE FSM. RCO 122.2 (JONESBORO FSS) RAZORBACK APP CON 120.9 (256°-074') 125.4 (075°-255') 124.55 (1130-0500Z) RAZORBACK DEP CON 120.9 (256°-074') 125.4 (075°-255') (1130-0500Z) MEMPHIS CENTER APP/DEP CON 119.25 (0500-1130Z) TOWER 118.3 (1130-0500Z) GND CON 121.9 CLNC DEL 133.85 AIRSPACE: CLASS D svc effective 1130-0500Z other times CLASS E. TRSA svc etc APP CON within 25 NM. Service not provided within R2401 and R2402 when activated. RADIO AIDS TO NAVIGATION: NOTAM FILE FSM. (L) VORTACW 110.4 FSM Chan 41 N35°23.30'W94°16.29' 230° 5.6 NM to fld. 430/7E. HIWAS. WIZER NDB (MHW/LOM) 223 FS N35°21.25'W94°13.03' 257° 7.5 NM to fld. Unmonitored when tower closed. PENO BOTTOMS NDB (MHW) 311 AFT N35°19.37'W94°28.45' 076° 5.3 NM to fld. NOTAM FILE JBR. Unmonitored when tower closed. ILS 111.3 I-FSM Rwy 25 LOM WIZER NDB. Unmonitored when tower closed. ASR (1130-0500Z)</p>	<p>MEMPHIS H-4G, L-6H, 13D IAP</p>
<p>FRANK FEDERER MEM (See BRINKLEY) GASTONS (See LAKEVIEW) GILMORE N35°20.82'W90°28.69' NOTAM FILE JBR. (L) VORW/DME 113.0 GQE Chan 77 132° 17.4 NM to West Memphis Muni. 211/04E. GOSNELL N35°57.07'W89°56.43' NOTAM FILE JBR. (L) VORW 111.8 GOJ at Arkansas Intl. GRIDER FLD (See PINE BLUFF) GURDON MUNI (5M8) 1 NW UTC-6(-5DT) N33°55.51'W93°09.76' 229 B FUEL 100LL RWY 08-26: H4600X30 (ASPH) S-12.5 MIRL RWY 26: Trees. Rgt tfe. AIRPORT REMARKS: Unattended. ACTIVATE MIRL Rwy 08-26-122.7. COMMUNICATIONS: CTAF 122.9 JONESBORO FSS (JBR) TF 1-800-WX-BRIEF, NOTAM FILE JBR. RADIO AIDS TO NAVIGATION: NOTAM FILE ELD. EL DORADO (H) VORTACW 115.5 ELD Chan 102 N33°15.37'W92°44.64' 325° 45.2 NM to fld. 230/07E.</p>	<p>MEMPHIS H-4G, L-14F MEMPHIS L-14F MEMPHIS L-14E</p>

FIGURE 6-2.—Airport facility directory excerpt.

In the back of each A/FD, there is information such as special notices, parachute jumping areas, and facility telephone numbers, etc. It would be helpful to review an A/FD to become familiar with the information they contain.

Notices to Airmen (NOTAMs)

Notices to Airmen provide the most current information available. They provide information on airports and changes which affect the national airspace system that are time-critical and in particular are of concern to instrument flight rule (IFR) operations. NOTAM information is classified into three categories. These are NOTAM-D or distant, NOTAM-L or local, and flight data center (FDC) NOTAMs. NOTAM-Ds are attached to hourly weather reports and are available at flight service stations (AFSS/FSS). NOTAM-Ls include items of a local nature such as taxiway closures, construction near a runway, etc. These NOTAMs are maintained at the FSS nearest the airport affected. NOTAM-Ls must be requested from an FSS other than the one nearest the local airport for which the NOTAM was issued. FDC NOTAMs are issued by the National Flight Data Center and contain regulatory information such as temporary flight restrictions or an amendment to instrument approach procedure. The NOTAM-Ds and FDC NOTAMs are contained in the Notices to Airmen publication which is issued every 14 days. Prior to any flight, pilots should check for any NOTAMs which could affect their intended flight.

AIRPORT MARKINGS AND SIGNS

There are markings and signs used at airports which provide directions and assist the pilot in airport operations. We will discuss some of the most common markings and signs. Additional information may be found in the Aeronautical Information Manual (AIM).

Runway Markings

Runway markings vary depending on the type of operations conducted at the airport. Figure 6-3 shows a runway which is approved as a precision instrument approach runway and also shows some other common runway markings. A basic VFR runway may only have centerline markings and runway numbers.

Since aircraft are affected by the wind during takeoffs and landings, runways are laid out according to the local prevailing winds. Runway numbers are in reference to magnetic north. Certain airports have two or even three runways laid out in the same direction. These are referred to as parallel runways and are distinguished by a letter being added to the runway number. Examples are runway 36L (left), 36C (center), and 36R (right).

Another feature of some runways is a displaced threshold. A threshold may be displaced because of an obstruction near the end of the runway. Although this portion of the runway is not to be used for landing, it may be available for taxiing, takeoff, or landing rollout.

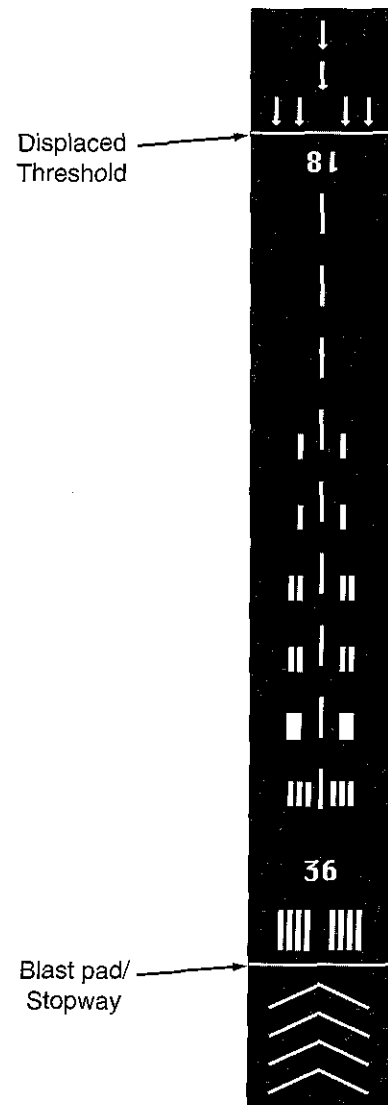


FIGURE 6-3.—Selected runway markings.

Some airports may have a blast pad/stopway area. The blast pad is an area where a propeller or jet blast can dissipate without creating a hazard. The stopway area is paved in order to provide space for an aircraft to decelerate and stop in the event of an aborted takeoff. These areas cannot be used for takeoff or landing.

Taxiway Markings

Airplanes use taxiways to transition from parking areas to the runway. Taxiways are identified by a continuous yellow centerline stripe. A taxiway may include edge markings to define the edge of the taxiway. This is usually done when the taxiway edge does not correspond with the edge of the pavement. If an edge marking is a continuous line, the paved shoulder is not intended to be used by aircraft. If it is a dashed marking, an aircraft may use that portion of the pavement. Where a taxiway approaches a runway, there may be a holding position marker. These consist of four yellow lines (two solid and two dashed). The solid lines are where the aircraft is to hold. At some controlled airports, holding position markings may be found on a runway. They are used when there are intersecting runways, and air traffic control issues instructions such as "cleared to land — hold short of runway 30."

Other Markings

Some of the other markings found on the airport include vehicle roadway markings, VOR receiver checkpoint markings, and non-movement area boundary markings.

Vehicle roadway markings are used when necessary to define a pathway for vehicle crossing areas that are also intended for aircraft. These markings usually consist of a solid white line to delineate each edge of the roadway and a dashed line to separate lanes within the edges of the roadway.

A VOR receiver checkpoint marking consists of a painted circle with an arrow in the middle. The arrow is aligned in the direction of the checkpoint azimuth. This allows a pilot to check aircraft instruments with navigational aid signals.

A non-movement area boundary marking delineates a movement area under air traffic control. These markings are yellow and located on the boundary between the movement and non-movement area. They normally consist of two yellow lines (one solid and one dashed).

Airport Signs

There are six types of signs that may be found at airports. The more complex the layout of an airport, the more important the signs become to pilots. Figure 6-4 shows examples of signs, their purpose, and appropriate pilot action. The six types of signs are:

- **Mandatory Instruction Signs**—have a red background with a white inscription. These signs denote an entrance to a runway, a critical area, or a prohibited area.
- **Location Signs**—are black with yellow inscription and a yellow border and do not have arrows. They are used to identify a taxiway or runway location, to identify the boundary of the runway, or identify an instrument landing system (ILS) critical area.
- **Direction Signs**—have a yellow background with black inscription. The inscription identifies the designation of the intersecting taxiway(s) leading out of an intersection.
- **Destination Signs**—have a yellow background with black inscription and also contain arrows. These signs provide information on locating things such as runways, terminals, cargo areas, and civil aviation areas, etc.
- **Information Signs**—have a yellow background with black inscription. These signs are used to provide the pilot with information on such things as areas that cannot be seen from the control tower, applicable radio frequencies, and noise abatement procedures. The airport operator determines the need, size, and location of these signs.
- **Runway Distance Remaining Signs**—have a black background with white numbers. The numbers indicate the distance of the remaining runway in thousands of feet.

AIRPORT LIGHTING

The majority of airports have some type of lighting for night operations. The variety and type of lighting systems depends on the volume and complexity of operations at a given airport. Airport lighting is standardized so that airports use the same light colors for runways, taxiways, etc.

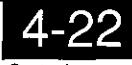













U.S. Airport Signs			
Sign & Location	Pilot Action/Sign Purpose	Sign & Location	Pilot Action/Sign Purpose
 On taxiways at Intersection with Runway and at Runway/Runway Intersection	Do not cross unless clearance has been received (towered airport) or until clear (nontowered airport). At runway/runway intersections, hold short if land and hold-short clearance has been accepted.	 Edge of ILS Critical Area	These signs are used on controlled airports to identify the boundary of the ILS critical area. It is intended that pilots exiting this area would use this sign as a guide to judge when the aircraft is clear of the ILS critical area.
 Hold Position on Taxiway Located in Runway Approach or Departure Area Hold	Controlled Airport — Hold when instructed by ATC. Noncontrolled Airport — Proceed when no traffic conflict exists.	 Taxiways and Runways	On Taxiways— Provides direction to turn at next intersection to maneuver aircraft onto named taxiway. On Runways— Provides direction to turn to exit runway onto named taxiway.
 ILS Critical Area	Hold when instructed by ATC when approaches are being made with visibility less than 2 miles or ceiling less than 800 feet.	 Taxiway	Provides general taxiing direction to named runway.
 Areas where Aircraft are Forbidden to Enter	Do not enter. Identifies paved areas where aircraft entry is prohibited.	 Taxiways and Runways	Provides general taxiing direction to identified destination. Other destination signs include directions to taxiway, runway.
 Taxiway	Identifies taxiway on which aircraft is located.	 Runway	Provides remaining runway length in 1,000 feet increments.
 Runway	Identifies runway on which aircraft is located.	 HS-1	Land and Hold Short point for other than intersecting runways as instructed by ATC.
 Edge of Protected Area for Runway	These signs are used on controlled airports to identify the boundary of the runway protected area. It is intended that pilots exiting this area would use this sign as a guide to judge when the aircraft is clear of the protected area.	 Taxiway Ending Marker	Indicates taxiway does not continue.

FIGURE 6-4.—Airport signs.

Airport Beacon

Airport beacons help a pilot identify an airport at night. The beacons are operated from dusk till dawn and sometimes they are turned on if the ceiling is less than 1,000 feet and/or the ground visibility is less than 3 statute miles (SM) (visual flight rules minimums). However, there is no requirement for this so a pilot has the responsibility of determining if the weather is VFR. The beacon has a vertical light distribution to make it most effective from 1-10° above the horizon, although it can be seen well above or below this spread. The beacon may be an omnidirectional capacitor-discharge device or it may rotate at a constant speed which produces the visual effect of flashes at regular intervals. The combination of light colors from an airport beacon indicates the type of airport. [Figure 6-5]

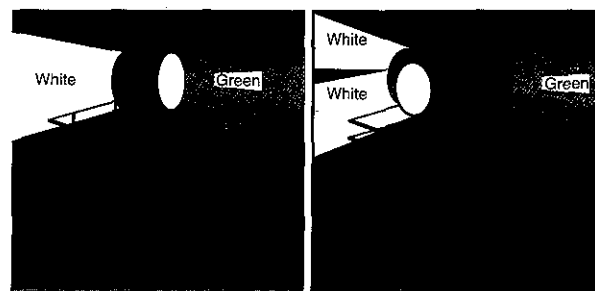


FIGURE 6-5.—Airport rotating beacons.

Some of the most common beacons are:

- Flashing white and green for civilian land airports.
- Flashing white and yellow for a water airport.
- Flashing white, yellow, and green, for a heliport.
- Two quick, white flashes followed by a green flash identifies a military airport.

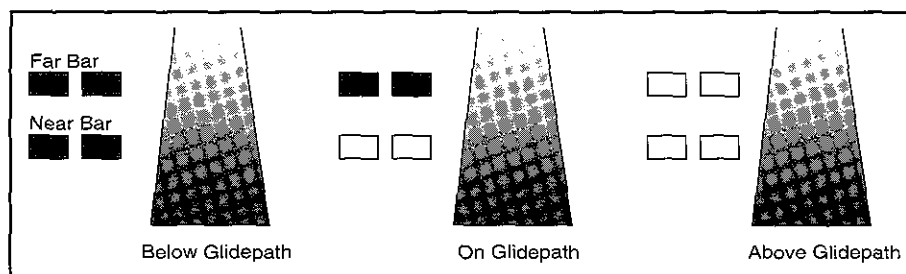


FIGURE 6-6.—2-Bar VASI system.

Approach Light Systems

Approach light systems are primarily intended to provide a means to transition from instrument flight to visual flight for landing. The system configuration depends on whether the runway is a precision or nonprecision instrument runway. Some systems include sequenced flashing lights which appear to the pilot as a ball of light traveling toward the runway at high speed. Approach lights can also aid pilots operating under visual flight rules at night.

Visual Glideslope Indicators

Visual glideslope indicators provide the pilot with glidepath information which can be used for day or night approaches. By maintaining the proper glidepath as provided by the system, a pilot should have adequate obstacle clearance and should touch down within a specified portion of the runway.

Visual Approach Slope Indicator (VASI)

Visual approach slope indicator installations are the most common visual glidepath systems in use. The VASI provides obstruction clearance within 10° of the runway extended runway centerline, and to 4 nautical miles (NM) from the runway threshold.

A VASI consists of light units arranged in bars. There are 2-bar and 3-bar VASIs. The 2-bar VASI has near and far light bars and the 3-bar VASI has near, middle, and far light bars. Two-bar VASI installations provide one visual glidepath which is normally set at 3° . The 3-bar system provides two glidepaths with the lower glidepath normally set at 3° and the upper glidepath one-fourth degree above the lower glidepath.

The basic principle of the VASI is that of color differentiation between red and white. Each light unit projects a beam of light having a white segment in the upper part of the beam and a red segment in the lower part of the beam. The lights are arranged so the pilot will see the combination of lights shown in figure 6-6 to indicate below, on, or above the glidepath.

Other Glidepath Systems

A precision approach path indicator (PAPI) uses lights similar to the VASI system except they are installed in a single row, normally on the left side of the runway. [Figure 6-7]

A tri-color system consists of a single light unit projecting a three-color visual approach path. A below the glidepath indication is red, on the glidepath color is green, and above the glidepath is indicated by amber. [Figure 6-8]

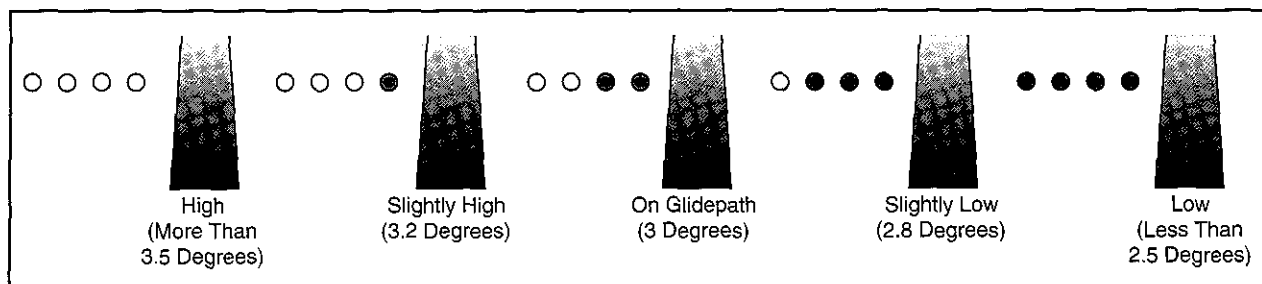


FIGURE 6-7.—Precision approach path indicator.

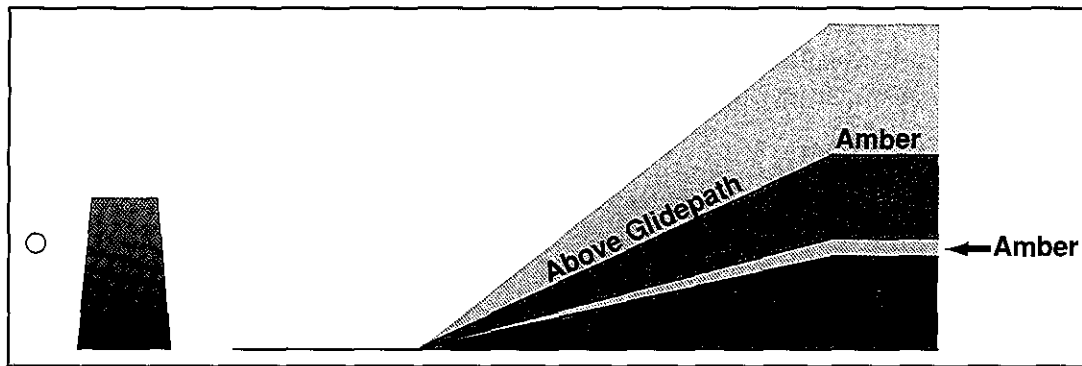


FIGURE 6-8.—Tri-color visual approach slope indicator.

There are also pulsating systems which consist of a single light unit projecting a two-color visual approach path. A below the glidepath indication is shown by the color red, slightly below is indicated by pulsating red, on the glidepath is indicated by a steady white light, and a pulsating white light indicates above the glidepath. [Figure 6-9]

Runway Lighting

There are various lights that identify parts of the runway complex. These assist a pilot in safely making a takeoff or landing during night operations.

Runway End Identifier Lights (REIL)

Runway end identifier lights are installed at many airfields to provide rapid and positive identification of the approach end of a particular runway. The system consists of a pair of synchronized flashing lights located laterally on each side of the runway threshold. REILs may be either omnidirectional or unidirectional facing the approach area.

Runway Edge Lights

Runway edge lights are used to outline the edges of runways at night or during low visibility conditions. These lights are classified according to the intensity they are capable of producing. They are classified as high intensity runway lights (HIRL), medium intensity runway lights (MIRL), or low intensity runway lights (LIRL). The HIRL and MIRL have variable intensity settings. These lights are white except, on instrument runways where amber lights are used on the last 2,000 feet or half the length of the runway, whichever is less. The lights marking the end of the runway are red.

In-Runway Lighting

Touchdown zone lights (TDZL), runway centerline lights (RCLS), and taxiway turnoff lights are installed on some precision runways to facilitate landing under adverse visibility conditions. TDZLs are two rows of transverse light bars disposed symmetrically about the runway centerline in the runway touchdown zone. RCLS consists of flush

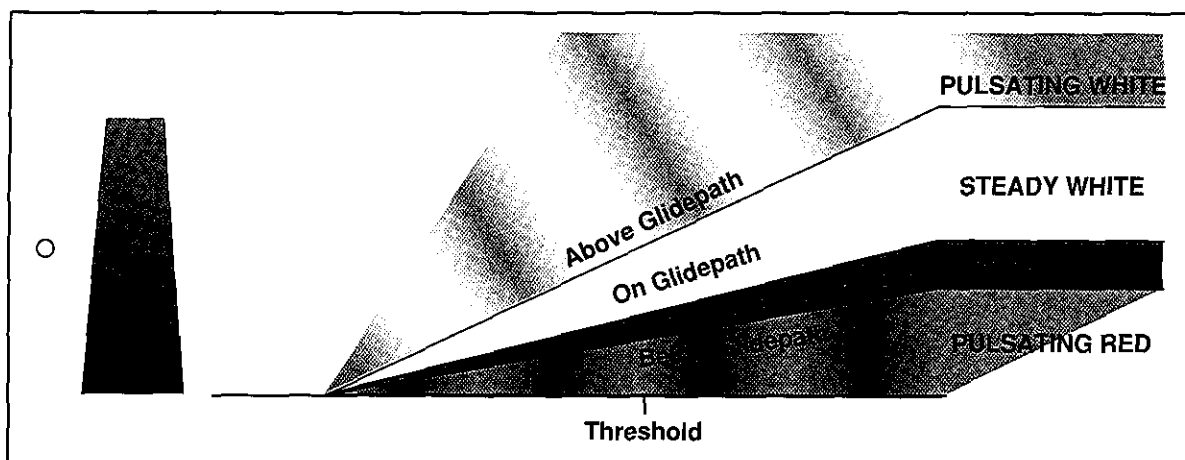


FIGURE 6-9.—Pulsating visual approach slope indicator.

centerline lights spaced at 50-foot intervals beginning 75 feet from the landing threshold. Taxiway turnoff lights are flush lights which emit a steady green color.

Control of Airport Lighting

Airport lighting is controlled by air traffic controllers at controlled airports. At uncontrolled airports, the lights may be on a timer, or where an FSS is located at an airport, the FSS personnel may control the lighting. A pilot may request various light systems be turned on or off and also request a specified intensity, if available, from ATC or FSS personnel. At selected uncontrolled airports, the pilot may control the lighting by using the radio. This is done by selecting a specified frequency and clicking the radio microphone. For information on pilot controlled lighting at various airports, the pilot should refer to the Airport/Facility Directory. [Figure 6-10]

Key Mike	Function
7 times within 5 seconds	Highest intensity available
5 times within 5 seconds	Medium or lower intensity (Lower REIL or REIL-off)
3 times within 5 seconds	Lowest intensity available (Lower REIL or REIL-off)

FIGURE 6-10.—Radio control runway lighting.

Taxiway Lights

Taxiway lights outline the edges of the taxiway and are blue in color. At many airports, these edge lights may have variable intensity settings that may be adjusted by an air traffic controller when deemed necessary or when requested by the pilot. Some airports also have taxiway centerline lights which are green in color.

Obstruction Lights

Obstructions are marked or lighted to warn pilots of their presence during daytime and nighttime conditions. Obstruction lighting can be found both on and off an airport to identify obstructions. They may be marked or lighted in any of the following conditions.

- **Red Obstruction Lights**—either flash or emit a steady red color during nighttime operations, and the

obstructions are painted orange and white for daytime operations.

- **High Intensity White Obstruction Light**—flash high intensity white lights during the daytime with the intensity reduced for nighttime.
- **Dual Lighting**—is a combination of flashing red beacons and steady red lights for nighttime operation, and high intensity white lights for daytime operations.

WIND DIRECTION INDICATORS

It is important for a pilot to know the direction of the wind. At facilities with an operating control tower, this information is provided by ATC. Information may also be provided by FSS personnel located at a particular airport or by requesting information on a common air traffic frequency (CTAF) at airports which have the capacity to receive and broadcast on this frequency.

When none of these services are available, it is possible to determine wind direction and runway in use by visual wind indicators. A pilot should check these wind indicators even when information is provided on the CTAF at a given airport because there is no assurance that the information provided is accurate.

Wind direction indicators include a wind sock, wind tee, or tetrahedron. These are usually located in a central location near the runway and may be placed in the center of a segmented circle which will identify the traffic pattern direction if it is other than the standard left-hand pattern. [Figures 6-11 and 6-12]

The wind sock is a good source of information since it not only indicates wind direction, but allows the pilot to estimate the wind velocity and gust. The wind sock extends out straighter in strong winds and will tend to move back and forth when the wind is gusty. Wind tees and tetrahedrons can swing freely, and will align themselves with the wind direction. The wind tee and tetrahedron can also be manually set to align with the runway in use, therefore a pilot should also look at the wind sock if available.

RADIO COMMUNICATIONS

Operating in and out of a controlled airport, as well as in a good portion of the airspace system, requires that an aircraft have two-way radio communication capability. For this reason, a pilot should be knowledgeable of radio station license requirements and radio communications equipment and procedures.

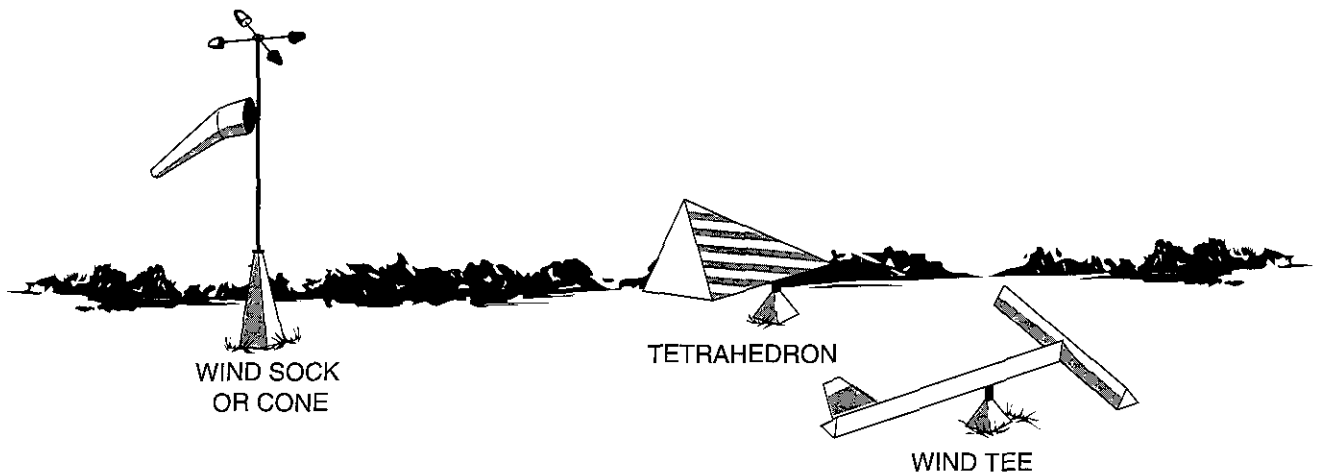


FIGURE 6-11.—Wind direction indicators.

Radio License

There is no license requirement for a pilot operating in the United States; however, a pilot who operates internationally is required to hold a restricted radiotelephone permit issued by the Federal Communications Commission (FCC). There is also no station license requirement for most general aviation aircraft operating in the United States. A station license is required however for an aircraft which is operating internationally, which uses other than a very high frequency (VHF) radio, and which meets other criteria.

Radio Equipment

In general aviation, the most common types of radios are VHF. A VHF radio operates on frequencies between 118.0 and 136.975 and is classified as 720 or 760 depending on the number of channels it can accommodate. The 720 and 760 uses .025 spacing (118.025, 118.050, etc.) with the 720 having a frequency range up to 135.975 and the 760 going up to 136.975. VHF radios are limited to line of sight transmissions; therefore, aircraft at higher altitudes are able to transmit and receive at greater distances.

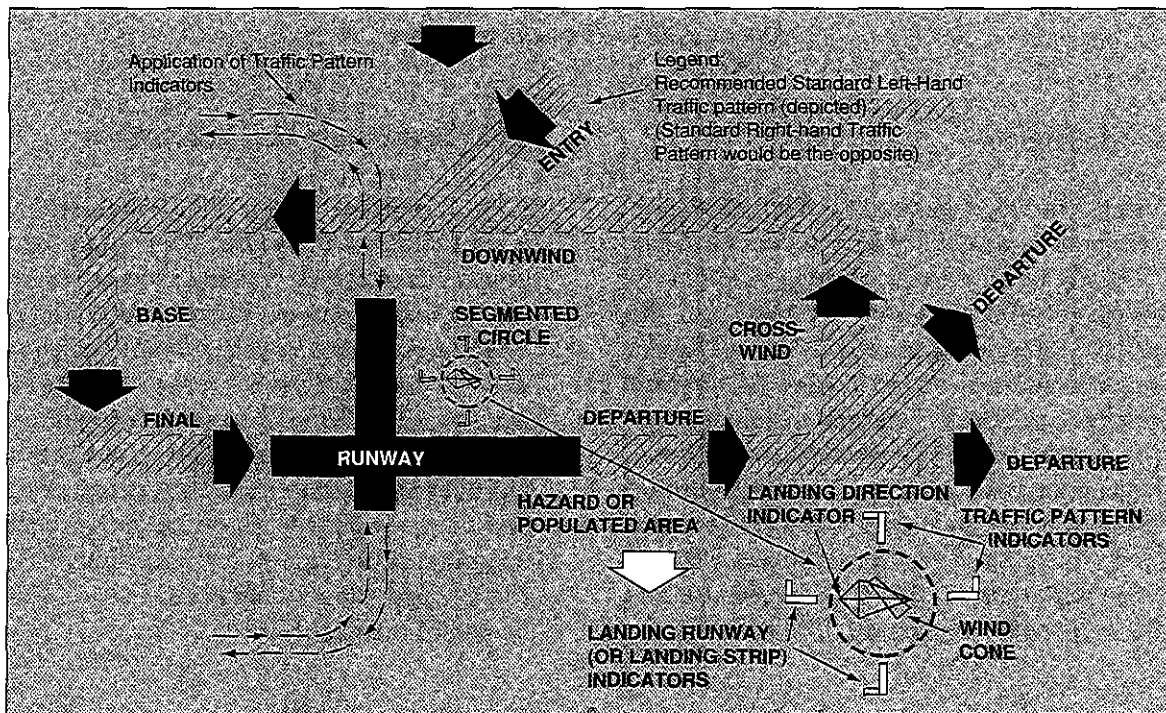


FIGURE 6-12.—Segmented circle and airport traffic pattern.

CHARACTER	MORSE CODE	TELEPHONY	PHONIC (PRONUNCIATION)
A	.-	Alfa	(AL-FAH)
B	...-	Bravo	(BRAH-VOH)
C	-.-.	Charlie	(CHAR-LEE) OR (SHAR-LEE)
D	..-	Delta	(DELL-TAH)
E	.	Echo	(ECK-OH)
F	..-	Foxtrot	(FOKS-TROT)
G	--.	Golf	(GOLF)
H	Hotel	(HOH-TEL)
I	..	India	(IN-DEE-AH)
J-	Juliett	(JEW-LEE-ETT)
K	-. -	Kilo	(KEY-LOH)
L	..--	Lima	(LEE-MAH)
M	--	Mike	(MIKE)
N	-. -	November	(NO-VEM-BER)
O	---	Oscar	(OSS-CAH)
P	..--.	Papa	(PAH-PAH)
Q	--.-	Quebec	(KEH-BECK)
R	..-	Romeo	(ROW-ME-OH)
S	...-	Sierra	(SEE-AIR-RAH)
T	-.-	Tango	(TANG-GO)
U	..-	Uniform	(YOU-NEE-FORM) OR (OO-NEE-FORM)
V	...-	Victor	(VIK-TAH)
W	..--	Whiskey	(WISS-KEY)
X	-. -	Xray	(ECKS-RAY)
Y	-. -	Yankee	(YANG-KEY)
Z	--..	Zulu	(ZOO-LOO)
1-	One	(WUN)
2	..---	Two	(TOO)
3	...--	Three	(TREE)
4-	Four	(FOW-ER)
5	Five	(FIFE)
6	-. ---	Six	(SIX)
7	--...-	Seven	(SEV-EN)
8	---..-	Eight	(AIT)
9	----.	Nine	(NIN-ER)
0	-----	Zero	(ZEE-RO)

FIGURE 6-13.—Phonetic alphabet.

Radio Procedures

Using proper radio phraseology and procedures will contribute to a pilot's ability to operate safely and efficiently in the airspace system. A review of the Pilot/Controller Glossary contained in the Aeronautical Information Manual (AIM) will assist a pilot in the use and understanding of standard terminology. The AIM also contains many examples of radio communications which should be helpful.

The International Civil Aviation Organization (ICAO) has adopted a phonetic alphabet which should be used in radio communications. When communicating with ATC, pilots should use this alphabet to identify their aircraft. [Figure 6-13]

Lost Communication Procedures

It is possible that a pilot might experience a malfunction of the radio. This might cause the transmitter, receiver, or both to become inoperative. If a receiver becomes inoperative and a pilot needs to land at a controlled airport, it is advisable to remain outside or above Class D airspace until the direction and flow of traffic is determined. A pilot should then advise the tower of the aircraft type, position, altitude, and intention to land. The pilot should then continue and enter the pattern, report his or her position as appropriate, and watch for light signals from the tower. Light signal colors and their meaning are contained in figure 6-14.

LIGHT GUN SIGNALS			
COLOR AND TYPE OF SIGNAL	MOVEMENT OF VEHICLES, EQUIPMENT AND PERSONNEL	AIRCRAFT ON THE GROUND	AIRCRAFT IN FLIGHT
STEADY GREEN	Cleared to cross, proceed or go	Cleared for takeoff	Cleared to land
FLASHING GREEN	Not applicable	Cleared for taxi	Return for landing (to be followed by steady green at the proper time)
STEADY RED	STOP	STOP	Give way to other aircraft and continue circling
FLASHING RED	Clear the taxiway/runway	Taxi clear of the runway in use	Airport unsafe, do not land
FLASHING WHITE	Return to starting point on airport	Return to starting point on airport	Not applicable
ALTERNATING RED AND GREEN	Exercise Extreme Caution!!!!	Exercise Extreme Caution!!!!	Exercise Extreme Caution!!!!

FIGURE 6-14.—Light gun signals.

If the transmitter becomes inoperative, a pilot should follow the previously stated procedures and also monitor the appropriate air traffic frequency. During daylight hours air traffic transmissions may be acknowledged by rocking the wings, and at night by blinking the landing light.

When both receiver and transmitter are inoperative, the pilot should remain outside of Class D airspace until the flow of traffic has been determined and then enter the pattern and watch for light signals.

If a radio malfunctions prior to departure, it is advisable to have it repaired if possible. If this is not possible, a call should be made to air traffic and the pilot should request authorization to depart without two-way radio communications. If authorization is given to depart, the pilot will be advised to monitor the appropriate frequency and/or watch for light signals as appropriate.

AIR TRAFFIC SERVICES

Besides the services provided by FSS as discussed in Chapter 5, there are numerous other services provided by air traffic. In many instances a pilot is required to have contact with air traffic, but even when not required a pilot will find it helpful to request their services.

Primary Radar

Radar is a method whereby radio waves are transmitted into the air and are then received when they have been reflected by an object in the path of the beam. Range is determined by measuring the time it takes (at the speed of light) for the radio wave to go out to the object and then return to the receiving antenna. The direction of a detected object from a radar site is determined by the position of the rotating antenna when the reflected portion of the radio wave is received.

Modern radar is very reliable and there are seldom outages. This is due to reliable maintenance and improved equipment. There are, however, some limitations which may affect air traffic services and prevent a controller from issuing advisories concerning aircraft which are not under their control and cannot be seen on radar.

The characteristics of radio waves are such that they normally travel in a continuous straight line unless they are "bent" by atmospheric phenomena such as temperature inversions, reflected or attenuated by dense objects such as heavy clouds, precipitation, etc., or screened by high terrain features.

RADAR BEACON PHRASEOLOGY	
SQUAWK (number)	Operate radar beacon transponder on designated code in MODE A/3/
IDENT	Engage the "IDENT" feature (military I/P) of the transponder.
SQUAWK (number) and IDENT	Operate transponder on specified code in MODE A/3 and engage the "IDENT" (military I/P) feature.
SQUAWK STANDBY	Switch transponder to standby position.
SQUAWK LOW/NORMAL	Operate transponder on low or normal sensitivity as specified. Transponder is operated in "NORMAL" position unless ATC specifies "LOW," ("ON" is used instead of "NORMAL" as a master control label on some types of transponders.
SQUAWK ALTITUDE	Activate MODE C with automatic altitude reporting.
STOP ALTITUDE SQUAWK	Turn off altitude reporting switch and continue transmitting MODE C framing pulses. If your equipment does not have this capability, turn off MODE C.
STOP SQUAWK (mode in use)	Switch off specified mode. (Used for military aircraft when the controller is unaware of military service requirements for the aircraft to continue operation on another MODE.)
STOP SQUAWK	Switch off transponder.
SQUAWK MAYDAY	Operate transponder in the emergency position (MODE A Code 7700 for civil transponder. MODE 3 Code 7700 and emergency feature for military transponder.)
SQUAWK VFR	Operate radar beacon transponder on Code 1200 in the MODE A/3, or other appropriate VFR code.

FIGURE 6-15.—Transponder phraseology.

Air Traffic Control Radar Beacon System (ATCRBS)

The air traffic control radar beacon system is often referred to as "secondary surveillance radar." This system consists of three components and helps in alleviating some of the limitations associated with primary radar. The three components are an interrogator, transponder, and radarscope. The advantages of ATCRBS are the reinforcement of radar targets, rapid target identification, and a unique display of selected codes.

Transponder

The transponder is the airborne portion of the secondary surveillance radar system and a system with which a pilot should be familiar. The ATCRBS cannot display the secondary information unless an aircraft is equipped with a transponder. A transponder is also required to operate in certain controlled airspace. Airspace is discussed in chapter 7.

A transponder code consists of four numbers from zero to seven (4,096 possible codes). There are some standard codes, or air traffic may issue a four-digit code to an aircraft. When a controller requests a code

or function on the transponder, he or she may use the word "squawk." Figure 6-15 lists some standard transponder phraseology.

Radar Traffic Information Service

Radar equipped air traffic facilities provide radar assistance to VFR aircraft provided the aircraft can communicate with the facility and are within radar coverage. This basic service includes safety alerts, traffic advisories, limited vectoring when requested, and sequencing at locations where this procedure has been established. In addition to basic radar service, terminal radar service area (TRSA) has been implemented at certain terminal locations. The purpose of this service is to provide separation between all participating VFR aircraft and all IFR aircraft operating within the TRSA. Class C service provides approved separation between IFR and VFR aircraft, and sequencing of VFR aircraft to the primary airport. Class B service provides approved separation of aircraft based on IFR, VFR, and/or weight, and sequencing of VFR arrivals to the primary airport(s).

ATC issues traffic information based on observed

radar targets. The traffic is referenced by azimuth from the aircraft in terms of the 12-hour clock. Also the distance in nautical miles, direction in which the target is moving, and the type and altitude of the aircraft, if known, are given. An example would be: "Traffic 10 o'clock 5 miles east bound, Cessna 152, 3,000 feet." The pilot should note that traffic position is based on the aircraft track, and that wind correction can affect the clock position at which a pilot locates traffic. [Figure 6-16]

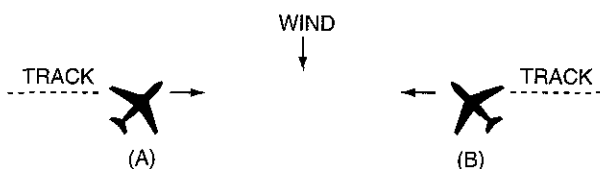


FIGURE 6-16.—Traffic advisories.

WAKE TURBULENCE

All aircraft generate a wake while in flight. This disturbance is caused by a pair of counter-rotating vortices trailing from the wingtips. The vortices from larger aircraft pose problems to encountering aircraft. The wake of these aircraft can impose rolling moments exceeding the roll-control authority of the encountering aircraft. Also, the turbulence generated within the vortices can damage aircraft components and equipment if encountered at close range. For this reason, a pilot must envision the location of the vortex wake and adjust the flightpath accordingly.

During ground operations and during takeoff, jet-engine blast (thrust stream turbulence) can cause damage and upsets at close range. For this reason, pilots of small aircraft should consider the effects of jet-engine blast and maintain adequate separation. Also, pilots of larger aircraft should consider the effects of their aircraft's jet-engine blast on other aircraft and equipment on the ground.

Vortex Generation

Lift is generated by the creation of a pressure differential over the wing surface. The lowest pressure occurs over the upper wing surface, and the highest pressure under the wing. This pressure differential triggers the rollup of the airflow aft of the wing resulting in swirling air masses trailing downstream of the wingtips. After the rollup is completed, the wake consists of two counter-rotating cylindrical vortices. Most of the energy is within a few feet of

the center of each vortex, but pilots should avoid a region within about 100 feet of the vortex core. [Figure 6-17]

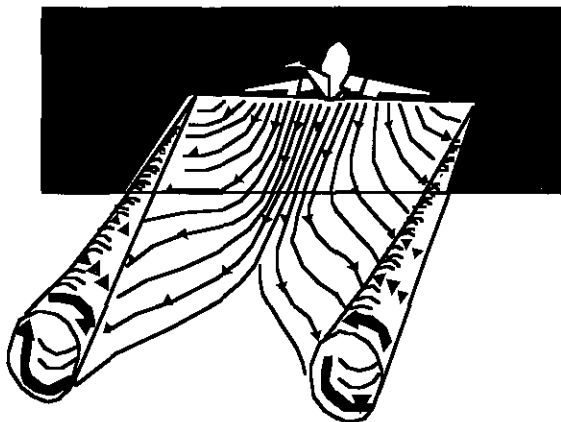


FIGURE 6-17.—Vortex generation.

Vortex Strength

The strength of the vortex is governed by the weight, speed, and shape of the wing of the generating aircraft. The vortex characteristics of any given aircraft can also be changed by the extension of flaps or other wing configuration devices as well as by a change in speed. The greatest vortex strength occurs when the generating aircraft is heavy, clean, and slow.

Vortex Behavior

Trailing vortices have certain behavioral characteristics that can help a pilot visualize the wake location and take avoidance precautions.

Vortices are generated from the moment an aircraft leaves the ground, since trailing vortices are the by-product of wing lift. The vortex circulation is outward, upward, and around the wingtips when viewed from either ahead or behind the aircraft. Tests have shown that vortices remain spaced a bit less than a wingspan apart, drifting with the wind, at altitudes greater than a wingspan from the ground. Tests have also shown that the vortices sink at a rate of several hundred feet per minute, slowing their descent and diminishing in strength with time and distance behind the generating aircraft. [Figure 6-18]

When the vortices of larger aircraft sink close to the ground (within 100 to 200 feet), they tend to move laterally over the ground at a speed of 2 or 3 knots. A crosswind will decrease the lateral movement of the upwind vortex and increase the movement of the

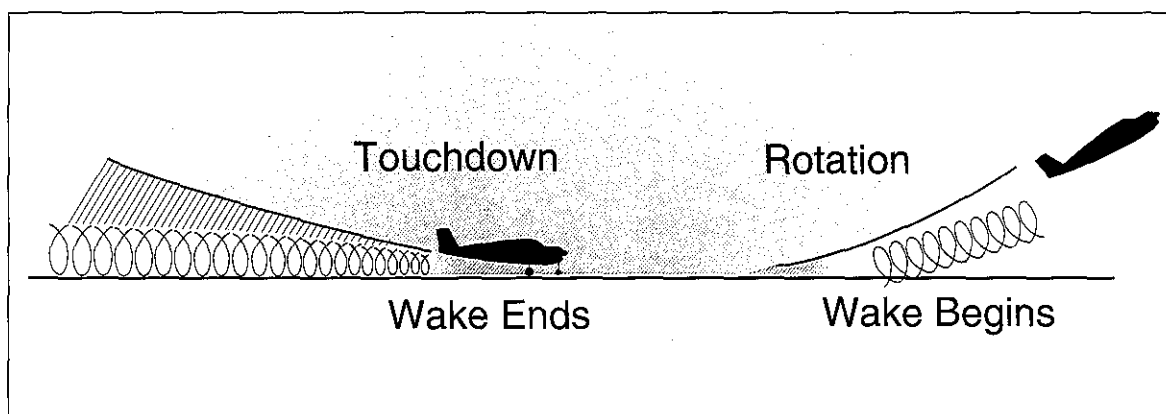


FIGURE 6-18.—Vortex behavior.

downwind vortex. A tailwind condition can move the vortices of the preceding aircraft forward into the touchdown zone.

Vortex Avoidance Procedures

- Landing behind a larger aircraft on the same runway—stay at or above the larger aircraft's approach flightpath and land beyond its touchdown point.
- Landing behind a larger aircraft on a parallel runway closer than 2,500 feet—consider the possibility of drift and stay at or above the larger aircraft's final approach flightpath and note its touchdown point.
- Landing behind a larger aircraft on crossing runway—cross above the larger aircraft's flightpath.
- Landing behind a departing aircraft on the same runway—land prior to the departing aircraft's rotating point.
- Landing behind a larger aircraft on a crossing runway—note the aircraft's rotation point and if past the intersection continue and land prior to the intersection. If the larger aircraft rotates prior to the intersection, avoid flight below its flightpath. Abandon the approach unless a landing is ensured well before reaching the intersection.
- Departing behind a large aircraft, rotate prior to the large aircraft's rotation point and climb above its climb path until turning clear of the wake.
- For intersection takeoffs on the same runway, be alert to adjacent larger aircraft operations, particularly upwind of your runway. An intersection takeoff clearance is received, avoid headings that will cross below the larger aircraft's path.
- If departing or landing after a large aircraft executing a low approach, missed approach, or touch and go landing (since vortices settle and move laterally near the ground, the vortex hazard may exist along the runway and in your flightpath, particularly in a quartering tailwind), it is prudent to wait 2 minutes prior to a takeoff or landing.
- En route it is advisable to avoid a path below and behind a large aircraft and if a large aircraft is observed above on the same track, adjust your position laterally and preferably upwind.

COLLISION AVOIDANCE

14 CFR part 91 has established right-of-way rules, minimum safe altitudes, and VFR cruising altitudes to enhance flight safety. The pilot can contribute to collision avoidance by being alert and scanning for other aircraft. This is particularly important in the vicinity of an airport.

Effective scanning is accomplished with a series of short, regularly spaced eye movements that bring successive areas of the sky into the central visual field. Each movement should not exceed 10°, and each should be observed for at least 1 second to enable detection. Although back and forth eye movements seem preferred by most pilots, each pilot should develop a scanning pattern that is most comfortable and then adhere to it to assure optimum scanning.

If you think another aircraft is too close to you, give way instead of waiting for the other pilot to respect the right-of-way to which you may be entitled.

Clearing Procedures

The following procedures and considerations should assist a pilot in collision avoidance under various situations.

- **Before Takeoff**—Prior to taxiing onto a runway or landing area in preparation for takeoff, pilots should scan the approach area for possible landing traffic, executing appropriate maneuvers to provide a clear view of the approach areas.
- **Climbs and Descents**—During climbs and descents in flight conditions which permit visual detection of other traffic, pilots should execute gentle banks left and right at a frequency which permits continuous visual scanning of the airspace.
- **Straight and Level**—During sustained periods of straight-and-level flight, a pilot should execute appropriate clearing procedures at periodic intervals.

- **Traffic Patterns**—Entries into traffic patterns while descending should be avoided.
- **Traffic at VOR Sites**—Due to converging traffic, sustained vigilance should be maintained in the vicinity of VOR's and intersections.
- **Training Operations**—Vigilance should be maintained and clearing turns should be made prior to a practice maneuver. During instruction, the pilot should be asked to verbalize the clearing procedures (call out clear "left, right, above, and below").

High-wing and low-wing aircraft have their respective blind spots. High-wing aircraft should momentarily raise their wing in the direction of the intended turn and look for traffic prior to commencing the turn. Low-wing aircraft should momentarily lower the wing.